

# Creative Industries Employability Day programme

10am - 11am

Working in film & television



Practising artists & designers



Working in computing:  
Technology & software



Working in sound production



Pursuing a career in dance



Working in acting & performance



11.30am - 12.30pm

Self-start:  
Funding & start-up advice

Working within a visual arts  
organisation



Behind the scenes:  
Getting employed in the music  
business



Working in technical  
production  
*Theatre/Events*



Intellectual property:  
Protect your creation

Under pressure:  
Coping with deadlines and  
performances

LUNCH

1.30pm - 2.30pm

Self-start:  
Funding & start-up advice

Branding the designer/artist/  
musician/photographer/dancer  
*How to sell yourself*

Working in Community Arts



Working in web & coding



Self managing your music  
career:  
*Classical/Jazz*



Working in radio



3pm - 4pm

Making a career in the music  
business:  
*DJ/Electronic*



The first years of professional  
practice:  
*Contemporary Art*



How to stand out in the  
creative employment market

Self managing your music  
career:  
*Pop*



Working in computer games &  
digital media



Working in photography  
*3pm-5pm*

